

Player Eligibility

1. All tournament players must:

- A. **Be sanctioned by the National Dart Association for the 2009-2010 membership year.**
- B. **Play in leagues ran by National Dart Association Charter Holder** members in good standing and that are in compliance with all league-sanctioning guidelines. *(Only league systems that have every player sanctioned are considered sanctioned leagues.)*
- C. Have played a **minimum of 96 league games between April 1, 2009 and March 5, 2010.** Qualifying games must be obtained in no less than eight (8) separate weeks of league play. [League games can consist of '01 and/or Cricket with a minimum of 24 games in the format the player is entering ('01 or Cricket).]
- D. **Compete during regular league play on machines owned and operated by National Dart Association Charter Holder members.**
- E. Be entered in the tournament by the National Dart Association Charter Holder on whose machine(s) they have completed the minimum game requirements for tournament entry.
- F. **Have a National Dart Association Player-skill rating using the Points Per Dart (PPD) and/or Marks Per Round (MPR) performance rating system for the event in which they are entered,** to be classified. These performance ratings require a player to compete in 24 games in a single season for that event. **Minimum time to obtain a Player-skill rating is eight (8) separate league nights in eight (8) different weeks.** Players without a valid PPD or MPR will be classified as a Master-rated player and the Charter Holder will be billed for a Master entry. *(See Player Classification and Documentation Requirements for additional details.)*
- G. Not compete in more than one level (Open, Ladies and Masters) in any one event.
- H. **Be at least 18 years of age** and comply with the regulations of local, state and federal laws in which they compete in leagues. Prize checks can only be cashed onsite for those over 21 years of age.

2. All tournament teams must:

- A. Choose to compete in open or ladies but cannot compete in both for a single event.
- B. Declare a full team roster, including substitutes, when certificates are completed.
- C. Must participate in the same league system and have formed a tournament team meeting the following criteria and applying to all events.
 - Each person on the team roster must meet all of the player requirements listed under Player/Team Eligibility.
 - All players must have a minimum of 96 league games from April 1, 2009 to March 5, 2010. (These league games can consist of '01 and/or Cricket, not just the game the tournament team is entering.)

(See Onsite Alternate Rule on page 5 regarding the use of alternates.)

Substitute players for Doubles, Triples and Teams: Teams may use a substitute from within the same league system as long as the substitute player has competed in the same league format as the regular players. Regular team substitutes should be entered on the regular player certificate.

VIOLATIONS of the above will void entries and be nonrefundable.

GAME REQUIREMENTS AND PLAYER- SKILL RATING

Each player entering the tournament must have played a minimum of 96 league games from April 1, 2009 to March 5, 2010.

To establish a valid Player-Skill Rating a player must have played at least 24 of their 96 games in the event in which they are entering, and the minimum time to obtain a Player-Skill Rating is eight (8) separate league nights in eight (8) different weeks.